

# Camp Buffalo Sagamore Council, BSA



## Summer Camp 2018

## Leaders' Guide

Revised Feb. 1, 2018

Greetings Scout Leaders,

I would like to take this opportunity to welcome you to Camp Buffalo. My name is Billy Rood, and I am the Camp Director for the 2018 Summer Camp. For those of you returning to camp I will be a familiar face as this is my fourth year of serving in this position.

Since last year we have modified, adapted, and expanded the program offerings for the Scouts. Based on input from last year, we have worked to update and expand this Leaders' Guide. We have also provided additional resources that should better assist leaders in summer camp planning.

As always, we look forward to seeing you and your troops during the 2018 camping season. If you have any questions or concerns, please feel free to contact me.

Yours in Scouting,

Billy Rood  
Camp Director  
billy.rood@scouting.org  
(765) 470-2246

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## **Guiding Principles**

### **BSA MISSION STATEMENT**

The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Scout Law.

### **SCOUT OATH**

On my honor I will do my best  
to do my duty to God and my country  
and to obey the Scout Law;  
to help other people at all times;  
to keep myself physically strong,  
mentally awake, and morally straight.

### **SCOUT LAW**

A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean, and reverent.

### **CAMP BUFFALO MISSION STATEMENT**

The mission of Camp Buffalo Summer Camp is to provide a safe, quality, fun-filled program for both new and returning Scouts, while continuing the tradition that is the Spirit of Camp Buffalo and the Boy Scouts of America.

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## **Administrative Information**

Sagamore Council, BSA  
P.O. Box 865  
Kokomo, IN 46903-0865  
(765) 452-8253 or 1-800-844-0537  
www.sagamorebsa.org

Camp Buffalo  
9400 N. Boy Scout Road  
Monticello, IN 47960  
(574) 278-7114 (Emergency Only)  
<http://www.campbuffalo.com>

Summer Camp & Merit Badge Registration:  
<http://sagamore.camp-master.com>

Camp Ranger:	Cree Gerlach	Health Officer:	Stacie Hansen
Camp Director:	Billy Rood	Commissioner:	
Program Director:	TJ McFadden		

## **2018 Summer Camp Dates**

All summer camp sessions begin on Sunday afternoon at 1:00 PM and end on Saturday morning at 9:00 AM. The session dates are:

Week 1: June 10 – June 16

Week 2: June 17 – June 23

Week 3: June 24 – June 30

Week 4: July 1 – July 7

## **Campsite Reservation**

To confirm your troop's reservation, a \$50.00 campsite deposit must accompany a 2018 Quick Claim Deed (request for a campsite at Camp Buffalo) or be transferred from the previous year.

For troops wanting to sign up new to Camp Buffalo, a \$50.00 deposit will hold your site. While we always do our best to honor a unit's preference for a particular campsite, we reserve the right to move a unit to a campsite other than the one that was requested in case of conflict or in order to better utilize the space available in campsites.

## Campsites

Camp Buffalo currently has 17 campsites. These sites are situated throughout camp from the high banks of the Tippecanoe River to near our own Liberty Lake. Many returning troops have campsites that are like second homes to them. We are sure your troop will find a place that it will love and be able to call home itself! Our campsites include:

- Acorn (15)
- Chipmunk (30)
- Hickory (20)
- Ivey (20)
- Oaks (25)
- Pines (30)
- Pioneer (40)
- Rain Crow (40)
- Raven (20)
- Red Pines (15)
- Ridgeview (15)
- Shadyside (15)
- Sioux (20)
- Trailblazer (25)
- Whispering Pines (40)
- Wilderness/Miami (20)
- Bison (40)

A considerable amount of time and money has been invested to better prepare your campsite. Please take full advantage of your site and remember to take care of the provided equipment. Each campsite will be provided with the following equipment:

- Picnic tables
- Flag pole
- Bulletin board
- Shovel & rake
- Broom
- Hose
- Fire barrel
- Trash can
- Toilet Paper
- Toilet brush
- All dead and down wood is available for camp fires, gadgets, etc.

## Damaged Equipment

Camp Buffalo puts a very high value on its program and campsite equipment. Our goal is to use it for several years. To do so, we need your help in maintaining it and practicing proper use with your Scouts. Any damage to camp-owned equipment through negligence and/or abuse will be the sole responsibility of the troop. Replacement costs will be assessed to the troop based on the retail costs of the damaged item. Troops will be responsible for paying for any damaged items before leaving camp.

**Please Note: This includes the new picnic tables introduced in 2012. These are made of a plastic material and will melt if put in contact with high heat. Any repairs will be charged to the unit.**



## **Camp Fees**

### **SCOUTS:**

The Early Bird Fee is \$250.00 per session if paid in full by Tuesday, May 15. If the entire balance is not paid until after May 15, a late fee is applied increasing the total cost to \$270.00. A \$100.00 reservation deposit per Scout is due by Friday, April 20, 2018.

### **LEADERS:**

The Early Bird Fee is \$75.00 if paid in full by Tuesday, May 15. If the entire balance is not paid until after May 15, 2018 a late fee is applied increasing the total cost to \$100.00.

A Camp Buffalo 2018 T-shirt, patch, and cup are included in both the Scouts' and the leaders' camp fee.

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## **Sagamore Council Summer Camp Rules**

The principles of the Scout Oath and Scout Law are the guiding principles of Sagamore Council Summer Camps. The following rules have been established for the health, safety, and protection of all persons attending camp.

1. Closed-toed shoes must be worn at all times. **NO** flip-flops or sandals!
2. Only Scouts and leaders who are registered as summer camp participants may stay at camp and participate in activities.
3. Adults may not share a tent with any Scout other than his/her own son.
4. Each tent should be clearly marked identifying the names of the campers inside. "*No Flames in Tents*" must be displayed on or in front of each tent.
5. Scouts are to be in their campsites by 10:00 PM, unless they are involved in a night class or night observation for a merit badge. Quiet time is from 11:00 PM to 7:00 AM.
6. No pets are allowed in camp. This rule applies to visitors as well.
7. Outside of check-in time and check-out time, vehicles are not to be in camp without prior permission of the Camp Director or Camp Ranger. Parking is available in the grass along Boy Scout Road and in the power lane behind Handicraft.
8. **Camouflage gear and clothing is not permitted.** This is in accordance with the Boy Scouts' congressional charter and Article X, Section 4, Clause 4(b) of the BSA Rules and Regulations.
9. All bulk liquid fuel will be stored in the camp's flammable materials storage area.
10. Fireworks are prohibited.
11. Firearms are not allowed in camp.
12. Alcoholic beverages, illegal drugs, and tobacco are not permitted on council property.

### **SCOUT CELL PHONE USAGE AT SUMMER CAMP**

Unit Leaders are responsible for establishing youth cell phone rules while in the campsite. Youth cell phones are not permitted out of the campsite or in program areas.

## Camping Equipment

### TROOP EQUIPMENT

Each troop and patrol is urged to bring its own equipment to enable the troop to have an independent operation in its campsite. Troops that attend Summer Camp should plan to bring the following items:

- Tents
- "No Flames in Tent" signs
- Name signs for each tent
- USA, troop, and patrol flags
- Safety Tape (to mark tent and fly ropes - any bright yellow or orange ribbon will do)
- Water containers
- Lanterns
- Clothesline
- Dining fly
- Cooking equipment for three outpost meals
- Aluminum foil
- Hand saws or axes
- Merit Badge books
- Gateway signs, posts, and twine

### PERSONAL EQUIPMENT

Through 100 years of camping experience, we have learned that a Scout's stay is much more enjoyable when he brings:

- Complete Scout uniform: shirt, pants, belt, socks (must be worn at all evening meals)
- Clothing: pants, shorts, t-shirts, underwear, socks, light jacket, sweatshirt (all t-shirts should be "Class B" or of an acceptable design)
- Swimsuit/towel
- Hiking boots or tennis shoes – at least two pairs; open-toed shoes are NOT allowed at Camp Buffalo
- Rain gear
- Pillow/sleeping bag
- Cot/sleeping pad
- Toiletries
- Scout Handbook
- Sunscreen and bug repellent (non-aerosol)
- Flashlight/batteries
- Canteen/water bottle
- Pocket knife (Scouts must carry their Totin' Chip card)
- Notebook/pencils
- Merit Badge books
- Watch
- Spending money
- **All** electronics, fireworks, and valuables should stay at home.

There is only one official Boy Scout uniform. Does your troop wear it? Please do! Please be proud of your uniform, and encourage the same from your Scouts. Everyone being in full field ("Class A") uniform can have a huge impact on your troop's performance, morale, identity, and spirit. For those troops that accept variations on the official Boy Scout uniform (i.e.: khaki shorts instead of the Scout shorts, or a troop hat instead of a BSA hat), please coordinate all Scouts in your unit to have a similar look for evening meals, vespers, and campfires.

## Arrival at Camp

For the Scouts in your troop summer camp is an adventure, and we understand that they are anxious to arrive at Camp Buffalo and begin the fun. However, in order to allow our staff time to prepare for your arrival, we ask that you **do not arrive before 1:00 PM on Sunday**. Upon arrival, proceed toward the main parking lot. Depending on how many troops arrive at the same time, there may be a line of vehicles backed up on to Boy Scout Road.

A member of the staff, who will be serving as your Troop Guide for the week, will greet your troop. The guide will begin your Scouts on their check-in process. Each Scout needs to have his physical, swimsuit, and towel in hand. To aid in the process, at least one adult leader needs to go with the Scouts and the Troop Guide.

The first stop is the Health Officer. At this station, Scouts' physicals will be reviewed for completion and accuracy. After his health assessment, the Scout will be given his aquatics buddy tag. It is the Scout's responsibility to hang on to this tag until his swim check.

The Scouts will then be sent to the pool to begin swim checks. At the completion of the swim checks, the Scouts will gather outside with the rest of the troop and the Troop Guide. When the entire troop is together, the guide will escort them to their campsite.

During these initial tasks of health checks and swim checks, the Troop Guide will incorporate a tour of Camp Buffalo. The order of these events may vary depending on how many troops we have arrive at once in order to avoid back-up at any one station.

While the Scouts are completing their check-in, the adults have their own check-in procedures. All stages of this will be completed in the Eagle Quest area, located on the south edge of the main parking lot. The Scoutmaster will first verify the troop's roster and receive the T-shirts, cups, and wristbands for all participants. At this station, Scoutmasters will also receive their packet from the Commissioners as well as information on how to obtain meal tickets for visitors.

The next stop will be program. The Program Director will verify that all Scouts are registered for Merit Badges and Activity Badges. Any schedule conflicts or

restrictions will be addressed. **If corrections need to be made to the badge schedule, please inform the Campmaster Manager of those by the end of supper.** Schedule will be printed and available at the Leaders' Meeting after campfire Sunday evening.

The third and final station is the financial reconciliation. At this point, any fees that were added in the process of Merit Badge scheduling or any additional campers are addressed, as well as any outstanding balances. If a refund is required, payment will not be made at Camp Buffalo; rather, the troop will receive any refunds in their unit account at the council office (by check if out-of-council).

The Scoutmasters are then free to take equipment to their campsite and begin the set up process. Only one vehicle at a time may be used to transport equipment to each campsite. After unloading, the vehicle must be returned to the overflow parking area. All vehicles must be out of the campsites and parked by 5:30 PM. A troop trailer may be left at the campsite for the camping week. No private vehicles are allowed in the camp for the duration of the week without the express permission of the Camp Director or Camp Ranger.

Sometime Sunday afternoon, Scoutmasters and adults leaders need to report to the medical office for their health checks and then to the pool for swim tests. At the health check station, leaders will be issued the troop's "medicine cooler" so that the medicine of the troop members can be secured in the campsite.

### **Provisional Camping**

If you have a Scout or Scouts who are unable to attend summer camp with your troop, please don't let them miss the opportunity to experience camp! Contact the Camp Director so that the Scout can be connected with another troop. These provisional campers will go through the same check-in process as described above, but will be partnered with a host troop for the week.

## **Medical Forms**

Summer Camp requires Scouts and leaders to complete and turn in Parts A, B, and C of the BSA Annual Health and Medical Record. This is the **ONLY** acceptable form per BSA regulations. Parts A and B must be attested to by the Scout's parent or guardian by signature on the form (unless over 18 years of age). Tetanus shot must have a date within the last 10 years. Additionally, the Scout or leader must have received a medical evaluation (Part C), completed within the last 12 months (1 year) and signed by a person licensed to practice medicine. **This is a National BSA Policy. Scouts and Scouters will not be permitted at camp without this form.**

The official BSA Annual Health and Medical Record forms are available at [www.sagamorebsa.org](http://www.sagamorebsa.org) and [www.campbuffalo.com](http://www.campbuffalo.com).

**School athletic physicals are NOT accepted.**

**The physical MUST be on an official  
BSA Annual Health and Medical Record form.**

Scoutmasters should verify that all Scouts have complete medical forms AND verify that all medication is labeled and in its original containers, including aspirin, cough medicine, etc. Food Allergies need to be informed to Camp Buffalo Weeks in advance.

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## **Troop/Patrol Information**

**Come to camp prepared.** Have patrols already organized. Work on ideas as patrols and have the patrol leaders represent the group at camp.

**Your campsite is your home for the week.** Make it comfortable and pleasant by bringing banners and flags to dress it up.

**Top troops show Scout spirit.** Display patrol flags, sing your troop song as you come to the flagpole or to campfires and other troop events, etc. Get your youth involved in the patrol and troop activities throughout the week.

**Field (Class "A") uniforms are required for campfires, evening meals, and vespers.** Encourage troop activity (Class "B") uniforms (T-shirts) for the remainder of the time at camp.

**Commissioners will begin inspecting your campsite for cleanliness and campsite improvements starting Monday morning.** Items of interest include clean campsites, creative structures, and the occasional cup of coffee. All campsite structures should be made only from downed trees from camp. The winner of the week-long inspection will receive an award at the closing Campfire on Friday.

**Please communicate with each other and with the staff.** If you have a special need or want to do something unique, tell us about it. We believe in good customer service. The best way to communicate special requests is to put them in writing and give them to the Camp Director or Program Director.

**Some Scoutmasters complain that there is "too much to do."** That's by design! As a staff, it is our job to provide a wide selection of program opportunities from which your troop leaders (Scouts!) can choose. We give troops the chance to create their own individual experiences at summer camp.

**Schedule time to rest.** Too often Scouts and leaders don't take the time to sit and enjoy the beauty of the camp around them. Don't maintain such a busy schedule that you miss the trees, nature, and clean fresh air.

**Be flexible!** Each week more than 125 Scouts and 35 adults attend camp. While the camp staff tries to meet the needs of everyone and have everything go along perfectly, unexpected things sometimes happen. If you quickly pass concerns along to Commissioners, we can better ensure that Scouts have an enjoyable camp experience.

## Dining Hall and Outpost Procedures

### DINING HALL PROCEDURES

All Dining Hall tables are assigned by troop. Meals are served family style using a hopper system (called a waiter system at some camps). Each troop sends **one hopper per table** 20 minutes prior to the scheduled meal time. Hoppers will be responsible for setting up the chairs and setting the tables with trays, utensils, napkins, and any condiments that are needed for that particular meal. The Dining Hall staff will assist Scouts in setting up the tables.

Please observe the following customs involved with meals at Camp Buffalo:

- At all meals, troops are dismissed to the Dining Hall from the flagpoles. All Scouts are expected to be at the flagpoles for messages and program notes.
- The expected dress for breakfast and lunch is the activity uniform. (Scout shorts, Scout belt, Scout socks, and a Scout t-shirt.) The Scout Field (Class "A") uniform is expected dress for the evening meal. (Scout shorts, Scout belt, Scout socks, and Class "A" shirt with the shirt tucked in and buttoned.)
- Upon dismissal to enter the Dining Hall, Scouts remove their hats, cross their arms, and remain silent as they stand behind the chairs at their assigned tables until grace has been given. (As Scouts cross their arms, they need to make sure their wrist band is visible.)
- Leaders and adults entering the dining hall also need to make sure their wrist band is visible, OR they must have a visitor wrist band and a meal ticket to hand to those securing the doors. Meal tickets are available in the Trading Post for \$6.00.
- The salad bar and cereal is available to everyone and the Dining Hall steward will dismiss table rows to partake.
- Hoppers may return to the serving window for seconds if announced.
- All Scouts and leaders remain in the dining hall until dismissal.
- Hoppers remain at the table after dismissal for cleanup. The Dining Hall Steward will instruct Scouts when to bring items to the kitchen area and dirty dishes to the dish window. Adult supervision is sometimes helpful, especially for the younger Scouts, early in the week.

### OUTPOST COOKING

Troops will cook two meals in their campsite. These meals will be, Wednesday supper, and Thursday breakfast. Members of the Camp Buffalo staff will be joining your unit for at least one of these meals. For these meals, food can be picked up from the kitchen. Units are expected to supply their own cooking equipment. Troops may cook the suggested meal, but are welcome to augment the meal with their own supplies. Pick-up times for outpost meals are determined at the Wednesday Leaders' Meeting.

## **Parents and Visitors**

Parents and friends are always welcome at camp! We invite them to visit, see the camp, and see what the Scouts have been doing. While visitors are welcome at any time, there are certain times that tend to be better than others. Mornings and afternoons tend to be busier in camp, while late afternoons and evenings tend to offer a more relaxed atmosphere. Families and visitors are also welcome to attend meals. Tickets can be purchased for \$6.00 at the Trading Post.

All visitors are asked to use the main parking lot or park along Boy Scout Road. All visitors need to check in outside the Commissioner's office before entering camp. Each visitor will be issued a wrist band that must be worn in compliance with the youth protection standards.

Campers should plan on meeting their parents/visitors at the Trading Post porch to escort the visitors back to the troop's campsite. Persons with disabilities should notify the Commissioners, preferably prior to their arrival, so transportation can be arranged to the campsite.

No overnight camping by visitors is allowed without the permission of the Camp Director.

Something to remember: sleep can make or break a week. It is essential that everyone gets the rest they need. Please help ensure "Quiet Time" is enforced between 11:00 PM and 7:00 AM. Noise travels very well at night, so please respect your neighbors.

## **Contacting Scouts at Camp Buffalo**

The mailing address for campers is:

Scout's name  
Troop # \_\_\_\_\_  
Camp Buffalo  
9400 N Boy Scout Road  
Monticello, IN 47960

All of the above information should be included on the envelope to ensure speedy and accurate delivery.

Letters to camp should be postmarked by Tuesday evening of the week that the Scout is in camp to guarantee arrival by the end of the week.

One of the questions that parents frequently ask is, "How can I reach my son in case of emergency?" Cell phone coverage at camp is spotty, and in most buildings is non-existent. Parents are encouraged to contact the leaders directly. If you have difficulty reaching a leader outside of meal time (in the Dining Hall cell phone reception is unavailable), call the camp (land line) at (574) 278-7114. Instruct your parents not to call unless it is a true emergency. The camp phone is to be reserved for camp business and emergencies only.

## **Advancement and Merit Badges**

Planning how to best take advantage of the advancement opportunities offered at Camp Buffalo can be some of the most exciting and difficult choices a Scout will make. However, in the interest of helping both Scouts and leaders make wise and informed choices as to which merit badges a Scout should pursue, we have developed a new resource. The ***Summer Camp 2018 Merit Badge Course Catalog*** covers all merit badges to be taught at Camp Buffalo this summer as well as some additional awards we will be offering. Included in this guide are such things as prerequisites, additional fees, and any age restrictions or class size limitations. This resource is available for download from <http://www.campbuffalo.com> and <http://sagamore.camp-master.com>.

## **Program Opportunities / Non - Merit Badges**

### **TRAILBLAZER**

Trailblazer is Camp Buffalo's honor camper program. It aims to develop leadership, service, and Scout spirit in the lives of Scouts who participate as we seek to improve Scouts and Camp Buffalo. Scouts will work through the ranks of Outdoorsman and Woodsman in their first two summers before obtaining the final rank of Trailblazer.

### **ORDER OF THE ARROW**

The purpose of the Order of the Arrow is fourfold:

- To recognize those Scout campers who best exemplify the Scout Oath and the Scout Law in their daily lives
- To develop and maintain camping traditions and spirit
- To promote Scout camping and service
- To crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

Takachsin Lodge #173 of the OA is very important to Camp Buffalo. At the beginning of the week an OA Staff representatives will contact each Scoutmaster to get a list of those who were selected by their units in the spring elections. These members will be recognized during a special call-out on Monday night. During the rest of the week, the OA will host some special events for the Scouts attending summer camp.

### **TROOP FLOAT TRIPS**

Float trips on the Tippecanoe River are available for troops as an afternoon or evening activity. A minimum of two adults must accompany the Scouts on these trips, in addition to having two adults in camp with the remainder of your troop. Camp Buffalo staff members will be available to help you with your adult staffing needs in camp while you are on the river. Scouts who are beginners must be in a canoe with an adult swimmer, and learners must be in a row boat with a lifeguard. (Camp Buffalo **cannot** provide the lifeguard.) The

troop leadership is required to be certified in CPR, Safety Afloat, and Safe Swim Defense. Trips need to be scheduled through SPLs and the Commissioner staff.

### **TROOP SHOOTS**

Troops are invited to schedule a friendly evening of shooting with our certified Range Officers. These shoots can be scheduled directly with the Range Officers. Opportunities are available on Mondays and Wednesdays.

### **TROOP SWIMS**

If a troop wishes to schedule a swim time solely for their unit, times are available on Monday and Wednesday evenings. These time slots are first come, first served, and are approximately one hour in length. Troops should schedule swims with the Aquatics Director or Pool Director.

### **CONSERVATION PROJECTS**

Those Scouts who need conservation projects for various merit badges, service projects for advancement, or who care about the environment and wish to make Camp Buffalo a better place, will have ample opportunities to do so. We have a long-term conservation program in place and many such projects have been identified. Contact the Ecology Director or the Camp Ranger for more information.

### **DINING HALL CEREMONIES**

Your troop, or patrols within your troop, will have the opportunity to sign up for ceremonies at our Dining Hall. We will need flag raising and lowering teams for each day as well as Scouts willing to say grace at each meal.

### **CLOSING CAMPFIRE**

After such a fantastic week, it seems only fitting to have a closing campfire on Friday evening to recap the week, recognize some outstanding Scouts and leaders, and say good-bye. After the campfire has concluded, leaders should stop by the Multi-Purpose Building and pick up their troop's packet, which includes a merit badge report, swim tags, and camp patches. Please sort through all the items making sure that the packet is complete before you leave. Our area directors will be on-hand to answer any questions.

## **Hours of Facility Operation**

### **HEALTH LODGE**

In case of injury or sickness, the Health Lodge is open 24 hours a day. Please be sure to immediately report any injury or sickness, no matter how minor it may seem at the time. Remember that everyone who goes to the Health Lodge needs to have a buddy. At times, the Health Officer will be out of the office, such as during meals times and during camp-wide activities. At these times, please locate a staff member with a radio to assist in contacting the Health Officer. If you are having trouble locating a staff member, be sure to check the Trading Post.

### **QUARTERMASTER**

Commissioners are available throughout the day to issue equipment, toilet paper, cleaning supplies, etc. Their office is located adjacent to the main parking lot, but they are normally not in there, as they visit every campsite daily. A staff member with a radio can assist in contacting them.

### **TRADING POST**

The Trading Post will be open daily between meals and most evenings. It is supplied with BSA camping items, books, shirts, and other Scout merchandise. It also has merit badge books, items need for specific merit badge classes, and coupons for shooting activities. On the sweet side, it is also stocked with slushies and other snack items. Check the schedule outside the door or in your Scoutmaster packet for specific hours of operation.

### **CHAPEL**

A chapel service will be held each week on Monday evening. All campers and staff are encouraged to attend, participate, and live up to the twelfth point of the Scout Law. The chapel area is reserved throughout the week as a place of reverence, contemplation, and meditation. Feel free to stop by to sit and think for a few minutes or just reflect. The Camp Chaplain will be available on a part-time basis to discuss ethical decision making, feelings of homesickness, or just to talk. In the case of emergencies, the chaplain is always on-call.

### **PROGRAM AREAS**

Generally all program areas are open during the three morning sessions, 9:00 AM – 12:00 PM and from 2:30 PM-3:30 PM. Open program runs from and 3:30 PM to 5:00 PM.

## **Shower Facilities**

### **YOUTH (UNDER 18 YEARS OF AGE)**

- Ivey showers are available from 6:00 AM to 10:00 PM daily.
- The pool house showers are available from 6:00 AM to 10:00 PM daily.
- The Multi-Purpose Building exterior showers are available from 6:00 AM to 10:00 PM daily.

### **ADULTS (18 AND OVER)**

- Ivey showers are available from 6:00 AM to 10:00 PM daily.
- The pool house showers are available from 6:00 AM to 10:00 PM daily.
- The Multi-Purpose Building exterior showers are available from 6:00 AM to 10:00 PM daily.
- Shideler Hall showers are available 24 hours a day.

### **FEMALES**

- The pool house showers are available from 6:00 AM to 10:00 PM daily.
- The Multi-Purpose Building exterior showers are available from 6:00 AM to 10:00 PM daily.
- Shideler Hall showers are available 24 hours a day.

Adult leaders are not allowed to enter while youth are showering unless it is an emergency!



## Departure from Camp

Beginning at 6:00 AM, one vehicle at a time may return to your campsite on Saturday for loading and departure. Please note that the speed limit in camp is 10 MPH. **At no time are Scouts or leaders allowed to ride in trailers or in the back of trucks.**

Early Saturday morning, a light breakfast of donut holes, fruit juice, and milk will be brought around to all campsites. Troops are free to eat in the campsite and then begin packing up their gear to go home. The Troop Guide, who checked in the Scouts on Sunday, will be at the campsite to help with check out at a time the troop selected at Friday's Leaders' Meeting. The Troop Guide will have a departure checklist to be completed.

Please be sure to return all equipment that your unit checked out to the Commissioners. The Commissioners will also accept your camp evaluations as well as your 2019 Quick Claim Deeds.

Please be sure to return your medicine coolers to the Health Officer. Upon receiving the cooler, the Health Officer will return your troops' physicals to you. **If your unit returns a damaged cooler, or if your unit takes the cooler with them from Camp Buffalo, your unit will be billed \$25.00 to replace the equipment.**

Once your campsite has been cleared, the troop is ready to leave. Please arrange to have Scouts picked up by 9:00 AM on Saturday. Those Scouts who are staying for an additional week of camp must be picked up on Saturday and brought back on Sunday.

## **Leader Information**

### **THE REAL WORLD**

While enjoying nature and camp, we understand that leaders still like to connect with the “real world.” Every morning, well before the Scouts desire to stir, leaders are invited to come to the Dining Hall. There will be hot coffee ready and Wi-Fi will be available.

### **ADULT LEADER EVENTS**

- Daily Leaders’ Meetings are held at 10:00 AM in the Dining Hall, with the exception of Thursday. On Thursday the Leaders’ Meeting will be held at lunch. We will gather at Legion Pavilion for a cook-out and meet with the Scout Executive.
- Each week, Scoutmasters and leaders face off in a cooking competition. Entries are to be turned in to the Outdoor Skills Director from 3:30 PM to 4:30 PM on Wednesday.
- The Scoutmaster Shoot is open to all leaders at camp. The shoot will take place Tuesday evening at 7:30 PM. Tickets are \$5.00 in the Trading Post.

### **ADULT LEADER TRAINING**

A computer with printer will be available in the Scoutmaster Pavilion for adults to take the following on-line courses:

- Safety Afloat
- Safe Swim Defense
- Climb On Safely
- Trek on Safely
- Weather Hazards
- Youth Protection

Scoutmaster Specifics will also be offered each week. The course is free, but leaders must sign up at registration on Sunday. Adult CPR/AED training will be offered as well. The training will be on Wednesday @ 10 AM and the cost is a mere \$5.00.

### **YOU CAN HELP!**

We know that many of you have wonderful skills and knowledge in various aspects of camp. We want you to know that we always welcome your assistance to make camp better. Contact the Camp Director or Program Director to volunteer!

### **TRANSPORTATION**

There may be days when we need to take Scouts out of camp. If you have access to a bus, van or other form of group transportation and would be willing to offer your vehicle as a means of transporting Scouts, please let us know when you arrive in camp. All vehicles must be covered by a public liability and property damage liability insurance policy. The amount of this coverage must meet or exceed the insurance requirement of the state in which the vehicle is licensed.

## **CampMaster Event Reservation Website**

We are pleased to provide Unit Leaders the opportunity to register for Scout camps via our CampMaster website! To access Sagamore Council's Camp-master website, go to <http://sagamore.camp-master.com>. You will find the event called Summer Camp. You will select the week you desire to attend and indicate the campsite you want to use.

Next, you will enter the number of T-shirts you need for each size of T-shirt. Maintain your own list of who gets what size of T-shirt. **Do NOT include any extra T-shirts; these will be purchased by the individuals through the trading post.**

Next you should load the names of the Scouts and leaders by using the "add participant" menu choice. If you use TroopMaster software, you may follow the provided directions to upload the names of your Scouts and leaders instead of entering each one individually.

Lastly you should select the courses for each Scout. Click on each Scout's name, and select the merit badges he wants/needs in each drop down box.

Fees can be paid via this site. You may only pay on-line by credit card at this time. If paying by check, you need to mail it to the Sagamore Council office before the due dates indicated.

### **Camp Buffalo**

9400 N. Boy Scout Road  
Monticello, IN 47960

<http://www.campbuffalo.com>

### **Sagamore Council, BSA**

P.O. Box 865  
Kokomo, IN 46903

<http://www.sagamorebsa.org>

**Phone:** (800) 844-0537



# Camp Buffalo Sagamore Council, BSA



## Summer Camp 2018

# Merit Badge Course Catalog

Revised February 1, 2018

Dear Scout Leader,

Thank you for considering Camp Buffalo for your Troop's summer home in 2018! Enclosed in this catalog you will find all the information you need to know in regards to the merit badge and extracurricular classes we plan to offer this summer. Consider this your one-stop shop for everything the Scouts can do during their time here at Camp Buffalo.

All of the information found in this guide is also available in two locations. First, you can find this information, as well as any updates, on our website, <http://www.campbuffalo.com>. You will also be able to download an electronic version of this catalog to print out more copies if needed. Additionally, all of the information here is posted on our summer camp registration site, <https://sagamore.camp-master.com>.

For those of you new to our camp, we hope you find all you could wish to be offered and more! We are proud to be a small camp atmosphere with a big camp feel. In all, we offer over 40 merit badges each week at camp. For some classes, we bring in real-world practitioners to both ensure quality instruction as well as expose boys to possible future careers.

For those of you returning to Camp Buffalo in 2018, welcome back! As you look through this guide, you will likely note some changes in course times and the like. NOTE: Schedules are written as i.e. 9:00 AM-10:00 AM but each class will end approximately 10 minutes prior for travel.

For all leaders, we wish to point out two helpful features to this guide. For each class, you will notice a feature labeled "Age Restriction" or "Age Recommendation." Age restrictions are put in place for safety reasons and must be followed. Age recommendations are helpful hints we've added as to when a badge may be appropriate for a Scout to pursue. Additionally, there is a feature labeled "Course Costs." This will explain if there is a cost associated with taking a course or if there is a kit the Scout will need to purchase to complete the badge.

We hope you will find this resource to be very helpful in your summer camp planning. Again, thank you for considering Camp Buffalo, and we look forward to seeing you this summer!

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## How to Get the Most from this Course Catalog

This guide was created as a tool for troop leaders to use when registering Scouts for merit badge classes at Camp Buffalo. The layout is meant for you to search for merit badges by program area in which they are taught. In each program area, the merit badges are listed in alphabetical order. If two badges are shown with a “&” symbol, parts of both badges will be covered during the course time.

Each merit badge listing will look very similar to the following:



### **WEATHER MERIT BADGE**

Weather is an elective merit badge for Scouts to earn. Budding meteorologists in your troop will find Weather to be a fun merit badge. Scouts will learn what causes different kinds of weather and weather safety while getting to record their own weather observations.

Course Availability:

- 2:00 PM – 2:30 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- Recommended for Scouts in grades 5 through 7, but all are welcome.

There are three main parts to this listing. First, there is the badge name and description located at the top. This will tell if the badge is elective or Eagle-required and will give a little preview of what is done in the class. Below that is the Course Availability. This tells when the badge is being offered for 2014.

The final part is the “**P.A.R.** for the Course.” It tells whether a badge has **P**rerequisites, if there are any **A**dditional Fees for the course, and if there are any **R**estrictions to taking the badge. Restrictions will tell if there is a class size limit or if there is an age requirement. If there is an age *recommendation*, this is purely a suggestion from us based on our experiences at camp. On these recommendations, final judgment is left to the leader of whether a Scout can be in the class and have success.

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## Aquatics - Pond

Camp Buffalo provides waterfront activities at our pond, Liberty Lake. The lake is approximately one acre in size and reaches depths of around 12 feet in spots. Situated nearby is the smaller of two wetlands located at Camp Buffalo.

Over the past few years, Sagamore Council has worked to improve the aquatic offerings at Camp Buffalo. Along with the traditional canoes, we have 12 kayaks and, most recently added, four stand-up paddleboards. In the mornings, this equipment is used to teach the Canoeing and Kayaking merit badges to Scouts. In the afternoon, the pond is opened up for anyone who has passed the BSA swimmer test to come out and paddle around.

Though the offerings at our pond may seem small, we hope to expand them further in future years!



### **CANOEING MERIT BADGE**

Canoeing is an elective merit badge for Scouts to earn. It has been around since the early days of Scouting and is a staple of summer camp programs. If your troop is looking to take a canoe trip in the future, this badge provides knowledge on proper strokes, safe recovery from capsizing, and proper equipment storage. *A minimum of two Scouts are required to offer a session.*

#### Course Availability:

- 11:00 AM – 12:00 PM
- 2:30 PM – 3:30 PM

#### Prerequisites:

- Participating Scouts **MUST** pass the BSA swimmer test (per Requirement #3) in order to complete work for this badge.

#### Additional Fees:

- None

#### Restrictions:

- This merit badge does require some physical effort (carrying the canoe with a partner, towing a swamped canoe, and emptying a swamped canoe). Please keep these tasks in mind when registering your Scouts.



## **KAYAKING MERIT BADGE**

Kayaking is an elective merit badge for Scouts to earn. This badge, released in 2012 in the midst of the summer camp season, was first offered at Camp Buffalo in 2013. Due to its popularity and limited equipment, we offer the Kayaking merit badge during all four sessions of the day in order to offer most Scouts the opportunity to try out this activity.

### Course Availability:

- 9:00 AM – 10:00 AM
- 10:00 AM – 11:00 AM
- 11:00 AM – 12:00 PM
- 2:30 PM – 3:30 PM

### Prerequisites:

- Participating Scouts **MUST** pass the BSA swimmer test (per Requirement #2) in order to complete work for this badge.

### Additional Fees:

- None

### Restrictions:

- This merit badge does require some physical effort (carrying the kayak, propelling the kayak solo, towing a swamped kayak, and emptying a swamped kayak). Please keep these tasks in mind when registering your Scouts.
- Due to equipment limitations and overall class control, each section of Kayaking merit badge is limited to 12 Scouts.



## Small-Boat Sailing

Small-Boat Sailing is an elective merit badge. It was first offered at Camp Buffalo in 2015.

### Course Availability:

- 9:00 AM-10:00 AM
- 10:00 AM-11:00 AM

### Prerequisites:

- Participating Scouts **MUST** pass the BSA swimmer test in order to complete work for this badge.

### Additional Fees:

- None

### Restrictions:

- This merit badge does require some physical effort. Please keep these tasks in mind when registering your Scouts.
- Due to equipment limitations and overall class control, each section of Small-Boat Sailing merit badge is limited to 6 Scouts.

Additional Offerings at the Pond



### **Standup Paddleboarding Award**

The BSA Stand Up Paddleboarding award introduces Scouts to the basics of standup paddleboarding (SUP) on calm water, including skills, equipment, self-rescue, and safety precautions. This award also encourages Scouts to develop paddling skills that promote fitness and safe aquatics recreation.

Course Availability:

- Monday, Tuesday, Wednesday, or Thursday 3:30-5:00 PM

Prerequisites:

- Participating Scouts **MUST** pass the BSA swimmer test in order to complete work for this badge.

Additional Fees:

- None

Restrictions:

- Must pass the **BSA swimmers Test**
- limited to 3 Scouts.

## **Aquatics – Pool**

The pool here at Camp Buffalo is a major feature when summer camp rolls around. Originally built in the 1970s, our Junior Olympic-sized pool and pool house was remodeled in the early 2000s. In the mornings, the waters are filled with Scouts in the Lifesaving and Swimming courses as well as those in Instructional Swim. In the afternoons, the pool is flooded with Scouts cooling off in the summer heat.

This is one program area where you can knock out some major Eagle-required merit badges, so take a look at what we offer!



### **LIFESAVING MERIT BADGE**

Lifesaving merit badge is an Eagle-required merit badge. It is part of a two-badge option in which Scouts can complete either Lifesaving OR Emergency Preparedness merit badge. If you have a Scout who may be interested in working toward completing BSA Lifeguard training at some point, this course is a good preview of the work that is needed to complete that training. While Swimming merit badge is not a prerequisite of this badge, it is recommended.

#### Course Availability:

- 9:00 AM – 11:00 AM

#### Prerequisites:

- Participating Scouts **MUST** pass the BSA swimmer test (per Requirement #1(a)) in order to complete work for this badge.

#### Additional Fees:

- None

#### Restrictions:

- This merit badge does require some physical effort (including swimming 400 yards continuously, towing a victim to safety, and recovering a weight from deep water). Please keep these tasks in mind when registering your Scouts.
- Due to the physical effort and serious nature of the skills taught in this course, it is recommended that this course be taken by third-year campers and above.
- Class size is limited to 12 Scouts.



## SWIMMING BADGE

The Swimming merit badge is an Eagle-required badge. It is part of a three-part merit badge option in which Scouts choose between Swimming, Hiking, OR Cycling merit badge. Swimming tends to be the most common and is a good course for second-year campers

### Course Availability:

- 9:00 AM – 10:00 AM
- 10:00 AM – 11:00 PM
- 11:00 AM – 12:00 PM
- 2:00 PM - 3:00 PM Brownsea Island Only

### Prerequisites:

- Participating Scouts **MUST** pass the BSA swimmer test (per Swimming merit badge Requirement #3 AND Snorkeling BSA award Requirement #1) in order to complete work for this badge.

### Additional Fees:

- None

### Restrictions:

- Please note: Swimming merit badge does require 150 yards of continuous swimming as well as retrieving an object from deep water multiple times.
- Class size is limited to 16 Scouts.

## ADDITIONAL OFFERINGS AT THE POOL

In addition to the Lifesaving and Swimming merit badges, we are proud to offer two additional activities at the pool:

### Instructional Swim

We are happy to assist those Scouts who are having difficulty passing the “Beginner’s” test (the swimming portion of the Second Class rank) or the BSA swimmer test (the swimming portion of the First Class rank). These sessions are available at 11:00 AM – 12:00 AM. Class is limited to 16 Scouts.

2:00 PM-3:00 PM Brownsea Island Only



## ATVs

Through a recent development, the Boy Scouts of America have approved ATV riding as a Scouting activity for select councils by allowing them to offer an ATV Rider Safety course. Sagamore Council is proud and excited to be one of the councils currently offering this opportunity for older Scouts!



### **ATV SAFETY COURSE**

The ATV Safety Course is an older Scout program here at Camp Buffalo. Throughout the course of the week, Scouts will learn safe riding techniques, ATV care, as well as get to take a trail ride through camp. With six ATVs, space is limited, so register soon!

#### Course Availability:

- 9:00 AM – 11:00 AM
- 11:00 AM – 12:00 PM and 2:30 PM – 3:30 PM
- Monday – Thursday, 3:30 PM – 5:00 PM

#### Prerequisites:

- None

#### Additional Fees:

- This course costs an additional **\$35.00** to cover ATV maintenance, fuel, safety equipment, and instructor training.

#### Restrictions:

- Scouts must be **15 years of age or older** at the start of the summer camp week in order to participate in the ATV Safety Course.
- Due to equipment limitations and general class control, each class session is limited to five (5) Scouts. If there are spaces available, adults are welcome to participate.

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## **Brownsea Island**

Brownsea Island serves as Camp Buffalo's First-Year Camper program. Over the course of the week, Scouts will complete many of the requirements for the early ranks of the Boy Scout program. Scouts are free to take any combination of the rank classes while fitting in at least one merit badge class in the fourth class session.



### Scout Rank

The First Rank every Scout earns when he joins Boy Scouts. Scout Rank requirements will be taught at the same time as the Tenderfoot rank.

#### Course Availability:

- 9:00 AM – 10:00 AM

#### Prerequisites:

- None

#### Additional Fees:

- None

#### Restrictions:

- None



## **TENDERFOOT RANK**

The Tenderfoot rank starts a Scout on the Trail to Eagle. Because of the nature of the requirements, we are able to help get a Scout well on his way to completing this level. If you have a Scout who has just recently joined the troop, this is a good way to get him started off.

### Course Availability:

- 9:00 AM – 10:00 AM

### Prerequisites:

- None

### Additional Fees:

- None

### Restrictions:

- None



## **SECOND CLASS RANK**

After getting an introduction to Scouting with the Tenderfoot rank, a Scout gets to complete the slightly more challenging requirements of the Second Class rank. Due to the nature and intent of some of these requirements, there is a little less that can be covered at camp. However, we work to get those items that we can complete accomplished.

### Course Availability:

- 10:00 AM – 11:00 AM

### Prerequisites:

- Requirements #1a, #1b, #1c, #2e, #7a, #7b, #7c, #8c, #8d, #8e, and #10, #11, #12
- Requirements #3c (woods tools) and #3d (fire building) can be worked on during Outdoor Skills Totin' Chip and Firem'n Chit classes.

Additional Fees: None

Restrictions: None



## **FIRST CLASS RANK**

As the final beginning rank of the Trail to Eagle, First Class begins to challenge a Scout with more advanced knot-tying and cooking skills. This rank tends to really get a boy invested in the pursuance of the rank of Eagle Scout.

### Course Availability:

- 11:00 AM – 12:00 AM

### Prerequisites:

- None

### Additional Fees:

- None

### Restrictions:

- None

## Eagle's Nest / STEM

After many years of being the program area without a home, Eagle's Nest/STEM (formerly Eagle Quest) found permanent residence in what used to be the warehouse. This high-traffic area is located central to camp and offers a number of badges, both Eagle-required and not. Check it out!



### **GAME DESIGN MERIT BADGE**

New to Camp Buffalo in 2016. The badge focuses both traditional games and video games, this sure-to-be-popular merit badge will test Scouts' creativity, problem-solving skills, and planning abilities.

Course Availability:

10:00 AM-11:00 AM

Prerequisites:

- none

Additional Fees:

- None

Restrictions:

- None



### **Animation Merit Badge**

New to Camp Buffalo in 2016. This badges focus on Computer or traditional animation tasks that will test a Scout's creativity, artistic skills, and storytelling abilities.

Course Availability:

- 11:00 AM – 12:00 PM

Prerequisites:

- None

Additional Fees: None Restrictions: None



### **CITIZENSHIP IN THE NATION MERIT BADGE**

The Citizenship in the Nation merit badge is an Eagle-required badge. For those Scouts who have completed 8<sup>th</sup> grade U.S. History or who have a love for government, this class will be a breeze! Scouts will discuss documents and speeches pertinent to U.S. history and learn about current news events.

Course Availability:

- 10:00 AM – 11:00 AM

Prerequisites:

- Requirements #2 (do option a, b, or c), #8

Additional Fees:

- None

Restrictions:

- None



### **CITIZENSHIP IN THE WORLD MERIT BADGE**

Citizenship in the World is an Eagle-required merit badge focused on helping Scouts become better world citizens. The requirements look at issues of international significance as well as how nations work together through different organizations.

Course Availability:

- 9:00 AM- 10:00 AM
- 2:30 PM- 3:30 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- This merit badge is better suited for older Scouts. Please consider registering only those Scouts who have completed 7<sup>th</sup> grade or higher.



## **Digital Technology Merit Badge**

New to Camp Buffalo for 2016. Technology has come a long way since Computers merit badge was first introduced in 1967. This badge will teach Scouts about technology in the digital age.

### Course Availability:

- 2:30 PM-3:30 PM

### Prerequisites:

- None

### Additional Fees:

- None

### Restrictions:

- None





### **Entrepreneurship Merit Badge**

Added to Camp Buffalo in 2015, Entrepreneurship is an elective merit badge that focuses on identifying opportunities and exploring ideas for new businesses.

Course Availability:

- Monday 3:30 PM-5:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **Graphic Arts Merit Badge**

New to Camp Buffalo for 2017, the Graphic Arts Merit Badge will allow scouts to explore the various ways of creating, designing and layout of printed communications.

Course Availability:

- 11:00 AM – 12:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **PUBLIC SPEAKING MERIT BADGE**

Public Speaking is an elective merit badge available for Scouts to earn. Through a small number of speeches, Scouts will develop the skills needed to address groups from their troop or youth group to classes at school. These skills carry into the future with college presentations and the workplace.

Course Availability:

- Thursday, 3:30 PM – 5:00 PM

Prerequisites:

- Requirement #4 – Please have your eight- to ten-minute speech ready before class begins on Thursday.

Additional Fees:

- None

Restrictions:

- None



### **Programming Merit Badge**

Added to Camp Buffalo in 2015. A tech-focused merit badge for the 21st Century.

Course Availability:

- 9:00 AM – 10:00AM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **ROBOTICS MERIT BADGE**

Robotics is an elective merit badge added back for 2018. Through the requirements in this course, Scouts will learn about how robots are used in modern production as well as youth robotics competitions they can join. Through the help of a local robotics team, Scouts have the chance to build a robot and compete with other Scouts to complete an objective.

Class limit is 10 Scouts.

Course Availability:

- Tuesday or Wednesday, 3:30 PM – 5:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None

## Additional offerings at Eagle's Nest/ Stem

### **Cyber Chip**

Today's youth are spending more time than ever using digital media for education, research, socializing, and fun. To help families and volunteers keep youth safe while online, the Boy Scouts of America introduces the Cyber Chip. In developing this exciting new tool, the BSA teamed up with content expert NetSmartz®, part of the National Center for Missing and Exploited Children® and training expert for many law enforcement agencies.

#### Course Availability:

- Monday, 3:30 PM – 5:00 PM

#### Prerequisites:

- The scout should have an internet contract with their parents done before arriving at camp

#### Additional Fees:

- None

#### Restrictions:

- None

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## **Ecology**

Ecology has long been a favorite of many Scouts here at Camp Buffalo. From the dreaded but Eagle-required Environmental Science merit badge to the high-flying rockets of Space Exploration merit badge, Scouts flock to our rustic log cabin year after year. This year we have decided to introduce some new badges, bring back some old favorites, and change how we've offered some badges to better serve the Scouts. There's something here for everyone, so take a look!



### **Animal Science Merit Badge**

New for 2016, Animal Science is an elective merit badge.

#### **Course Availability:**

- Thursday 3:30 PM - 5:00 PM

#### **Prerequisites:**

- None

#### **Additional Fees:**

- None

#### **Restrictions:**

- None



## **ASTRONOMY & SPACE EXPLORATION MERIT BADGE**

In 2013, we decided what better way to offer these two popular merit badges than in one combined course. Scouts begin the week working on the requirements for Astronomy, an elective merit badge, and then switch mid-week to work on Space Exploration, another elective merit badge. **This course does require one evening of work to do star identification.**

### Course Availability:

- 9:00 AM – 11:00 AM

### Prerequisites:

- Astronomy – Requirement #8
- Space Exploration – None

### Additional Fees:

- \$10 for a rocket kit included in your Campmaster fees.

### Restrictions:

- Recommended for Scouts who have completed the 7<sup>th</sup> grade or higher.



### **BIRD STUDY MERIT BADGE**

Bird Study is an elective merit badge for Scouts to earn. Through the requirements of this badge, Scouts will learn more about the habitats of birds as well as how to identify by sight and by sound. By taking hikes through camp, Scouts will become familiar with local species.

Course Availability:

- 9:00 AM – 10:00 AM

Prerequisites:

- None

Additional Fees:

- Requirement #8 – Scouts can complete the requirement at camp by building a bird feeder kit from the Trading Post. The cost is \$9.00 and is included in your Campmaster fee.

Restrictions:

- Recommended for Scouts in grades 5 through 7, but all are welcome.



### **ENVIRONMENTAL SCIENCE MERIT BADGE**

Environmental Science is an Eagle-required merit badge. It is part of a two-badge choice for Scouts to complete either Environmental Science OR Sustainability merit badge. Through a series of experiments and activities, Scouts will begin to learn the impact we all have on the environment. Taking this merit badge at summer camp is one of the best (and most fun) ways to get it knocked out!

Course Availability:

- 9:00 AM – 11:00 AM

Prerequisites:

- None

Additional Fees:

- None

Restrictions: Recommended for Scouts who have completed the 7<sup>th</sup> grade or higher.





### **EMERGENCY PREPAREDNESS MERIT BADGE**

Emergency Preparedness is an Eagle-required merit badge. It is part of a two-badge option in which Scouts can complete either Lifesaving OR Emergency Preparedness merit badge. In Emergency Preparedness, Scouts will review emergency procedures for home and public places, as well as discover ways in which their troops can help out in case of a community disaster. Prerequisite Requirement #1 is for the Scout to earn the First Aid merit badge, and it is strongly encouraged that a Scout has done so prior to taking this course.

Course Availability:

- 2:30 PM – 3:30 PM

Prerequisites:

- Requirements #1, #2c, #8c

Additional Fees:

- None

Restrictions: None



### **First Aid Merit Badge**

First Aid is an Eagle-required merit badge. The skills taught in this badge range from bandaging minor cuts and scrapes to seizures and compound fractures. Although the material is covered to start the week off, it is recommended that a Scout have completed the Tenderfoot, Second Class, and First Class first aid requirements prior to taking this course.

Course Availability:

- 10:00 AM – 11:00 AM
- 11:00 AM – 12:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions: None



### **Forestry Merit Badge**

Added to Camp Buffalo in 2015, Forestry is an elective merit badge. Scouts will learn to identify trees and shrubs, how forests are managed, and discover the variety of uses for forest products.

Course Availability:

- 9:00 AM – 10:00 AM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **FISH & WILDLIFE MANAGEMENT MERIT BADGE**

Fish & Wildlife Management is an elective merit badge for Scouts to earn. Scouts will learn about conservation practices in the state as well as different ways conservationists conduct studies of wildlife areas.

Course Availability:

- 2:30 PM – 3:30 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None

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### **MAMMAL STUDY MERIT BADGE**

Mammal Study is an elective merit badge for Scouts to earn. Although the course is only listed as meeting on Monday, to complete the badge Scouts will have to spend some time throughout the week performing nature observations and meeting with the counselors in order to complete all of the requirements. This is a fun, easy badge for Scouts of all ages!

Course Availability:

- Monday, 3:30 PM – 5:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **Music**

New 2018, This class is an elective merit badge for scouts to earn. It goes over a lot of music theory and how instruments work together.

Course Availability:

- 11:00 AM-12:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- Probably want to be able to play a musical instrument



### **NATURE MERIT BADGE**

Nature is an elective merit badge for Scouts to earn. What better way to learn about nature than during your week at camp? Scouts will learn how the various elements of nature all perform a role in the larger ecological picture while doing quite a bit of nature observation. This is a great badge for your young Scouts, especially your nature enthusiasts!

Course Availability:

- 10:00 AM – 11:00 AM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- Recommended for Scouts in grades 5 through 7, but all are welcome.



### **Nuclear Science Merit Badge**

Added to Camp Buffalo in 2015, Scout will learn about radiation, atoms, particles and much more!

Course Availability:

- 11:00 AM – 12:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **Pulp and Paper**

This class is new to 2018! It lets scouts explore the making of paper and how to make their own paper.

Course Availability:

- 2:30 PM – 3:30 PM

Additional Fees:

- None

Restrictions:

- None



### **REPTILE & AMPHIBIAN STUDY MERIT BADGE**

Reptile & Amphibian Study is an elective merit badge for Scouts to earn. Are you a fan of things that slither or creep? Then this is the badge for you! Scouts will learn all about snakes, turtles, and more with this course.

**This course does have an optional one evening of work to do frog identification. Other options of completion are available.**

Course Availability:

- 11:00 AM – 12:00 PM

Prerequisites:

- Requirement #8

Additional Fees:

- None

Restrictions:

- None



### **SOIL & WATER CONSERVATION MERIT BADGE**

Soil & Water Conservation is an elective merit badge for Scouts to earn. We are going to offer Soil & Water Conservation as an afternoon class. Scouts will learn about erosion, watersheds, and conservation practices through the requirements of this merit badge.

Course Availability:

- Tuesday, 3:30 PM – 5:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **WEATHER MERIT BADGE**

Weather is an elective merit badge for Scouts to earn. Budding meteorologists in your troop will find Weather to be a fun merit badge. Scouts will learn what causes different kinds of weather and weather safety while getting to record their own weather observations.

Course Availability:

- 2:30 PM – 3:30 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- Recommended for Scouts in grades 5 through 7, but all are welcome.

## **ADDITIONAL OFFERINGS IN ECOLOGY**

Ecology has many merit badges that can get Scouts started on the path to further awards, as well a Camp Buffalo-specific award.

### World Conservation Award

This often overlooked award can be earned by completing only THREE merit badges, all of which can be completed while here at Camp Buffalo:

- Environmental Science merit badge
- Soil & Water Conservation OR Fish & Wildlife Management merit badge
- Citizenship in the World merit badge

### William T. Hornaday Badge

This national award, the first of the William T. Hornaday awards, has three requirements to be completed:

1. Earn First Class rank.
2. Plan, lead, and carry out at least **one project** from one of the categories listed (see the Ecology Director for a list of categories).
3. Complete the requirements for any **three** of the merit badges listed in bold. In addition, complete any **two** of the others listed (see the Ecology Director for a list of the badges accepted).

### Environmental Award of Merit

This Camp Buffalo award requires 10 hours of work that must be performed within one year of starting. See the Ecology Director for more information.



## **Handicraft**

Handicraft is focused on craft-like activities. This area is very well suited for your younger Scouts in Brownsea Island to guarantee them a merit badge their first year at summer camp. Of course, there are a couple challenges for the older Scouts included here.



## **ART MERIT BADGE**

Art is an elective merit badge for Scouts to earn. We heard your feedback and responded to it, leaders! Rather than tie up all week for your Scouts to take Art, we've condensed it to one afternoon and created two opportunities to earn it. If a Scout doesn't get his artwork finished, he is free to come in on other afternoons to complete what remains. Art is a great badge for beginning Scouts.

### **Course Availability:**

- Tuesday 3:30 PM-5:00 PM

### **Prerequisites:**

- None

### **Additional Fees:**

- None

### **Restrictions:**

- None



### **LEATHERWORK MERIT BADGE**

Leatherwork is an elective merit badge for Scouts to earn. Scouts will learn about leather manufacturing and care as well as get to make projects of their own. Additionally, they will get to complete a lacing lanyard project.

Course Availability:

- 2:30 PM-3:30 PM

Prerequisites:

- None

Additional Fees:

- Scouts may need to purchase one or more leather kits to complete the requirements of this badge. Kits range in price from \$3.00 to \$15.00. The fees are included in Campmaster.

Restrictions:

- None



### **WOOD CARVING MERIT BADGE**

Wood Carving is an elective merit badge for Scouts to earn. If ever there was a badge that was pure Boy Scout, it would be Wood Carving. Created in 1923, the Wood Carving merit badge teaches safe practices and a variety of carving techniques while leaving the Scouts with a couple of projects to take home!

#### Course Availability:

- 11:00 AM – 12:00 PM

#### Prerequisites:

- None

#### Additional Fees:

- Scouts will need to purchase a wood carving kit in the Trading Post. Basic kits are around \$3.00 each, while full Wood Carving merit badge kits range from \$7.00 to \$15.00.

#### Restrictions:

- Recommended for Scouts who have been to summer camp for two years or more previously.



### **Basketry**

#### Course Availability:

- 9:00 AM – 11:00 AM

#### Prerequisites:

- None

#### Additional Fees:

- Scouts will need to purchase a basket kit in the Trading Post. Basic kits are around 10-15 dollars.

#### Restrictions:

- Recommended for Scouts who have been to summer camp for two years or more previously.

## Outdoor Skills

Have you ever wanted to learn to navigate by GPS? How about by compass, or even by the night sky? Have you ever thought about the kinds of structures you can build with just fallen logs and rope? Are you satisfied to spend time throwing out a line or cruising on two wheels under you own power? Then Outdoor Skills is the place for you! Outdoor Skills houses what could be considered some of the core activities of the Scouting program. Home to a number of both Eagle-required and elective merit badges, Outdoor Skills promises a good time for your Scouts, and you leaders as well!



### CAMPING MERIT BADGE

Camping is an Eagle-required merit badge for Scouts to earn. Originally released in 1911, Camping was one of the original 57 merit badges when the Boy Scouts of America was first started. This merit badge challenges a Scout's knowledge and experiences in the outdoors and provides them opportunities to do more!

#### Course Availability:

- 9:00 AM – 10:00 AM
- 11:00 AM – 12:00 PM

#### Prerequisites:

- Requirements #4b, #5e, #7b, #8c, #8d, #9a, and #9b

#### Additional Fees:

- None

#### Restrictions:

- None



### **Fire Safety Merit Badge**

Added to Camp Buffalo in 2015, Fire Safety is an elective merit badge. Scout will learn the chemistry and physics of fire, how to put out and prevent fires.

Course Availability:

- 2:30 PM- 3:30 PM

Prerequisites:

- Requirements #6 and #6a

Additional Fees:

- None

Restrictions:

- None



### **FISHING MERIT BADGE**

Fishing is an elective merit badge for Scouts to earn. For those of you returning to Camp Buffalo, you will notice this merit badge is under a new area. We have decided to move it under the supervision of the Outdoor Skills staff to better serve the Scouts. However, it's the same great badge. Join us out at the pond to show off your fishing skills!

Course Availability:

- 9:00 AM – 10:00 AM
- 2:30 PM – 3:30 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **GEOCACHING MERIT BADGE**

Geocaching is an elective merit badge for Scouts to earn. Geocaching is a wide-spread activity that could be simply described as a high-tech scavenger hunt. Scouts will learn how to use a GPS unit and geocaching etiquette.

Course Availability:

- 10:00 AM – 11:00 AM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **ORIENTEERING MERIT BADGE**

Orienteering is an elective merit badge for Scouts to earn. Scouts in this course will become very familiar with a compass and how it works as well as a variety of maps and markings. Part of the course is completion of an orienteering course here at camp.

Course Availability:

- 10:00 AM – 11:00 AM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None
-



### **PIONEERING MERIT BADGE**

Pioneering is an elective merit badge for Scouts to earn. Knot-enthusiasts will have a blast in this course, and novices will develop a number of knots skills. From the basic knots to lashings to splices and making your own rope, this badge covers a lot! If you're up for a challenge, look into taking Pioneering!

Course Availability:

- 2:30 PM – 3:30 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **Signs, Signals, and Codes Merit Badge**

New for 2016 at Camp Buffalo. American Sign Language (ASL) is the third most used language in the United States. The Signs, Signals, and Codes merit badge will cover Morse code, ASL, Braille, signaling, trail markings, and other nonverbal communications. Did you know that some of these have even saved people's lives?

Course Availability:

- 11:00 AM – 12:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **WILDERNESS SURVIVAL MERIT BADGE**

Wilderness Survival is an elective merit badge for Scouts to earn. Do you want to be a wilderness pro like Bear Grylls? Take Wilderness Survival with our Outdoor Skills staff! This badge requires a night of camping in a shelter built by the Scout in order to complete it here at camp.

Course Availability:

- 10:00 AM – 11:00 AM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



## **Shooting Sports**

Here at Camp Buffalo we take great pride in our Shooting Sports facilities. Our complex includes a five-station shotgun range with in-ground trap house and electronic thrower, a muzzleloading rifle range, a 50-yard small-bore rifle range with automatic return targets, a 100-yard rifle range, and an indoor range for air rifles and archery. On the shotgun range we use both 12-gauge and 20-gauge guns. At rifle we use bolt-action .22 rifles. The archery range uses Genesis compound bows.

Sign up for one of our shooting merit badges or just come on out for open shoot. Our instructors will be glad to have you!



### **ARCHERY MERIT BADGE**

Archery is an elective merit badge for Scouts to earn. Archery is probably the coolest course we have at the ranges – but that’s because we hold it in our indoor shooting range! Scouts will learn shooting safety and have the opportunity to make an arrow and a bow string. While it may not leave a smell of gunpowder, the instructors promise you’ll have a blast!

#### **Course Availability:**

- 9:00 AM – 10:00 AM
- 10:00 AM – 11:00 AM
- 11:00 AM – 12:00 PM

#### **Prerequisites:**

- None

#### **Additional Fees:**

- There will be a \$5.00 fee for Archery merit badge to cover the cost of the arrow kit and bow string materials. The fee is included campmaster.

#### **Restrictions:**

- Class size will be restricted to 8 Scouts per session to maintain control of the class and allow for maximum shooting time.



### **RIFLE SHOOTING MERIT BADGE**

An excellent course for early campers, Rifle Shooting is an elective merit badge for Scouts to earn. Along with getting to shoot and perfect their scores, Scouts will learn gun safety along with how to properly care for a firearm.

#### Course Availability:

- 9:00 AM – 10:30 AM
- 10:30 AM – 12:00 PM

#### Prerequisites:

- None

#### Additional Fees:

- There will be a \$5.00 fee for Rifle Shooting merit badge to help offset the cost of ammunition and targets. Fees are included in campmaster.

#### Restrictions:

- Class size will be restricted to 16 Scouts per session to maintain control of the class and allow for maximum shooting time.



### **SHOTGUN SHOOTING MERIT BADGE**

A challenge for Scouts of all ages, Shotgun Shooting is an elective merit badge. Along with the standard elements of gun care and safety, Scouts will work to meet the score requirements by the end of the week.

#### Course Availability:

- 9:00 AM – 10:30 AM
- 10:30 AM – 12:00 PM

#### Prerequisites:

- None

#### Additional Fees:

- There will be a \$5.00 fee for Shotgun Shooting merit badge to help offset the cost of ammunition and targets. Fees are included in Campmaster.

#### Restrictions:

- Class size will be restricted to 10 Scouts per session to maintain control of the class and allow for maximum shooting time.

## **Trades**

Created at Camp Buffalo in 2014 is the Trades program area. After the 2013 season we decided to split up what was Handicraft into Handicraft and Trades. We felt that the merit badges included in the new Trades area deserved more focus in order to help make sure Scouts got a strong learning experience. The badges included in this area may lead some Scouts to pursue careers later on in life.

Take a look at the hands-on skills included in this area and see if anything sparks your interest!



### **ELECTRICITY MERIT BADGE**

Electricity is an elective merit badge for Scouts to earn. Have you ever wondered just how the electricity in your home got there? Have you ever thought about the safety checks in place to protect you and your appliances? Electricity merit badge looks at common electrical occurrences and uses in the home while allowing Scouts to complete a couple of fun projects.

#### **Course Availability:**

- Monday 3:30 PM – 5:00 PM

#### **Prerequisites:**

- Requirements #2 and #8

#### **Additional Fees:**

- None

#### **Restrictions:**

- None



### **METALWORK MERIT BADGE**

Metalwork is an elective merit badge for Scouts to earn. In the course of completing this badge, Scouts will get to work with different metals, resulting in a couple of projects to take home.

Course Availability:

- 11:00 AM – 12:00 PM
- 2:30 PM – 3:30 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



### **PLUMBING MERIT BADGE**

Plumbing is an elective merit badge for Scouts to earn. The Plumbing merit badge was one of the original 57 merit badges released in 1911. In this course, Scouts will learn how to use common tools and how to work with different pipes. Additionally, Scouts learn about health codes related to plumbing systems.

Course Availability:

- Wednesday 3:30 PM – 5:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions:

- None



## **WELDING MERIT BADGE**

Welding is an elective merit badge for Scouts to earn. When it was released in 2012, we decided Camp Buffalo was definitely going to make this badge available to Scouts. Judging from the reaction of the Scouts in 2013 we think we did a good job. Located in what used to be our camp's warehouse we have created a Welding Shop with eight individual work stations. Through a generous donation we have very nice Lincoln welders, both stick and MIG.

### Course Availability:

- 9:00 AM – 10:00 AM
- 10:00 AM – 11:00 AM

### Prerequisites:

- None

### Additional Fees:

- None

### Restrictions:

- Class size will be restricted to 8 Scouts per session to maintain control of the class and allow for better instruction.
- This class is reserved for older Scouts ages 14 and older.

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## **Miscellaneous Offerings**

In this section are some badges that we offer at camp without a permanent “home” program area. These badges are often taught by outside volunteers and may vary from year to year. The offerings listed below are accurate as of publication of this course catalog, but these badges are the courses most likely to see any change. There may be deletions from this list, but there may also be additions. Check back at <http://www.campbuffalo.com> for the most up-to-date listings!



### **SAFETY & FINGERPRINTING MERIT BADGE**

Scouts who choose to participate in this course will complete Fingerprinting merit badge but will get partials in the Safety merit badges. This one-afternoon course will meet in the Dining Hall unless otherwise noted.

#### **Course Availability:**

- Thursday, 3:30 PM – 5:00 PM

#### **Prerequisites:**

- Fingerprinting – None
- Safety- Requirements #2A, #2B

#### **Additional Fees:**

- None

#### **Restrictions:**

- None



### **Disability Awareness Merit Badge**

New for 2016, Disability Awareness is an elective merit badge.

#### **Course Availability:**

- Wednesday 3:30 PM – 5:00 PM

#### **Prerequisites:**

- Requirements #2, #5A, #5B

#### **Additional Fees: None**

#### **Restrictions: None**



### **Railroading Merit Badge**

New for 2017, Railroading is an elective merit badge.

Course Availability:

- Monday, Tuesday, Wednesday, and Thursday 3:30 PM – 5:00 PM

Prerequisites:

- None

Additional Fees:

- None

Restrictions: None

### **Advanced Archery, Rifle, and Shotgun Older Scout Programs**

#### **Advanced Archery**

Must have previously earned the Archery Merit Badge.

#### **Advanced Rifle**

Must be at least age 14, have previously earned the Rifle Shooting Merit Badge

#### **Advanced Shotgun**

Must be at least age 14, have previously earned the Shotgun Shooting Merit Badge

Now that you have that Merit Badge, it is time to get your marksmanship skills up to the next level. \$15 (for rifle and shotguns); Archery, no fee

### **5-Mile Hike**

We will be taking a 5-Mile Hike on Wednesday from 3:30 PM-5:00 PM. This hike will cover requirements for both the 2<sup>nd</sup> Class rank and one of the hiking oriented Merit Badges but it can not count for more than one Merit Badge (Hiking or Backpacking).



**Camp Buffalo**

9400 N. Boy Scout Road  
Monticello, IN 47960

<http://www.campbuffalo.com>

**Sagamore Council, BSA**

P.O. Box 865  
Kokomo, IN 46903

<http://www.sagamorebsa.org>

**Phone:** (800) 844-0537

# Camp Buffalo Summer Camp Schedule

Troop _____		<u>Monday</u>	<u>Tuesday</u>	<u>Wednesday</u>	<u>Thursday</u>	<u>Friday</u>	<u>Saturday</u>
<u><b>Sunday Schedule</b></u>  1:00 Camp Opens 1:00 - 2:00 Check in 5:20 Camp Assembly 5:30 Dinner 7:00 SPL/SM Mtg 8:00 Opening Campfire 8:30 OA Callout 10:00 PLC (on campsite)	7:50 AM	Assembly & Flag Raising	Assembly & Flag Raising	Assembly & Flag Raising	6:30 am Pick up Outpost Breakfast	Assembly & Flag Raising	<b>*Breakfast on Campsite</b>
	8:00 AM	<b>Breakfast</b>	<b>Breakfast</b>	<b>Breakfast</b>	<b>*Outpost Breakfast</b>	<b>Breakfast</b>	
	9:00 AM	---- Merit Badge Session 1 ----					Checkout
	10:00 AM	---- Merit Badge Session 2 ----					
	11:00 AM	---- Merit Badge Session 3 ----					
	12:20 PM	Assembly	Assembly	Assembly	Assembly	Assembly	10:00 am (M,T,W,F) noon Thursday
	12:30 PM	<b>Lunch</b>	<b>Lunch</b>	<b>Lunch</b>	<b>Lunch</b>	<b>Lunch</b>	
	<u><b>Trading Post</b></u>  2-4 pm (Sun) 9-11:30 am (M-F) 2:-4:30 pm (M-F) 7:15-8 pm (Sun-F) 9-11 am (Sat)	1:30 PM	<b>Siesta</b>				
2:30 PM		---- Merit Badge Session 4 ----				Camp wide Activities	1:15 (M-F)
3:30 PM		<b>Open Program &amp; Afternoon MB's</b>					<b>Troop Committee Training</b>
5:00 PM							9:00 Friday
<u><b>Office</b></u>  1:00-4:00 pm (Sun)	5:20 PM	Assembly & Flag Lowering	Assembly & Flag Lowering	Assembly & Flag Lowering	Assembly & Flag Lowering		<b>IOLS</b>  Five Sessions 9:00-12:00 (M-F) w/BSI
	5:30 PM	<b>Dinner</b>	<b>Dinner</b>	<b>*Outpost Dinner</b>	<b>Dinner</b>	<b>Dinner (no hoppers)</b>	
<u><b>Hoppers Report</b></u>  7:40 am - Breakfast 12:10 pm - Lunch 5:10 pm - Dinner	7:00 PM	<b>Chapel Service</b>	Open Swim OA Beach Party	Troop Time in Campsites	Open Swim OA Movie Night	Closing Campfire	<b>SM Specific</b>
	8:00 PM			Troop Campfire			
	8:30 PM						
<u><b>Sick Call</b></u>  8:30 am (M-F)	9:00 PM						Four Sessions 3:30-5:00 (M-Th)
	10:00 PM	Taps / Quiet Time	Taps / Quiet Time	Taps / Quiet Time	Taps / Quiet Time	Taps / Quiet Time	

Camp Director - Billy Rood

Program Director - TJ McFadden

Our Troop Guide \_\_\_\_\_

# Summer Camp Merit Badge Schedule

		Time	Limit	9:00	9:30	10:00	10:30	11:00	11:30	2:30	3:00	3:30 - 5:00
Aquatics	Canoeing (@ pond)							11:00 - 12:00		2:30 - 3:30		
	Kayaking(@ pond)	12		9:00 - 10:00		10:00 - 11:00		11:00 - 12:00		2:30 - 3:30		
	<b>Lifesaving (@ pool)</b>	12		9:00 - 11:00								
	<b>Swimming(@ pool)</b>	16		9:00 - 10:00		10:00 - 11:00		11:00 - 12:00		BSI Only		
	Instructional Swim(@ pool)	16						11:00 - 12:00		BSI Only		
Eagle's Nest / STEM	Animation							11:00 - 12:00				
	<b>Citizenship in the Nation</b>					10:00 - 11:00						
	<b>Citizenship in the World</b>			9:00 - 10:00						2:30 - 3:30		
	Cyber Chip											Mon. 3:30 - 5:00
	Digital Technology									2:30 - 3:30		
	Public Speaking											Thur. 3:30 - 5:00
	Entrepreneurship											Mon. 3:30 - 5:00
	Fingerprinting & Safety											Thur. 3:30 - 5:00
	Game Design					10:00 - 11:00						
	Graphic Arts							11:00 - 12:00				
	Programming			9:00 - 10:00								
Robotics	10										Tues. or Wed. 3:30 - 5:00	
Ecology/Conservation	Animal Science											Thur. 3:30 - 5:00
	Astronomy & Space Exploration			9:00 - 11:00								
	Bird Study			9:00 - 10:00								
	Disability Awareness											Wed. 3:30 - 5:00
	<b>Environmental Science</b>			9:00 - 11:00								
	<b>Emergency Preparedness</b>									2:30 - 3:30		
	<b>First Aid</b>				10:00 - 11:00			11:00 - 12:00				
	Fish & Wildlife Management									2:30 - 3:30		
	Forestry			9:00 - 10:00								
	Mammal Study											Mon. 3:30 - 5:00
	Music							11:00 - 12:00				
	Nature				10:00 - 11:00							
	Nuclear Science							11:00 - 12:00				
	Pulp & Paper									2:30 - 3:30		
	Reptile & Amphibean Study							11:00 - 12:00				
Soil & Water Conservation											Tues. 3:30 - 5:00	
Weather									2:30 - 3:30			
Shooting Sports	Archery	8		9:00 - 10:00	10:00 - 11:00			11:00 - 12:00				
	Rifle Shooting	16		9:00 - 10:30				10:30 - 12:00				
	Shotgun Shooting	10		9:00 - 10:30				10:30 - 12:00				

# Summer Camp Merit Badge Schedule

		Time	Limit	9:00	9:30	10:00	10:30	11:00	11:30	2:30	3:00	3:30 - 5:00
<b>Handicraft</b>	Art											Tues. 3:30 - 5:00
	Basketry			9:00 - 11:00								
	Leatherwork									2:30 - 3:30		
	Wood Carving							11:00 - 12:00				
<b>Outdoor Skills</b>	<b>Camping</b>			9:00 - 10:00				11:00 - 12:00				
	Fire Safety									2:30 - 3:30		
	Fishing			9:00 - 10:00						2:30 - 3:30		
	Geocaching & Orienteering					10:00 - 11:00						
	Pioneering									2:30 - 3:30		
	Search and Rescue			9:00 - 10:00								
	Signs, Signals & Codes					11:00 - 12:00						
	Wilderness Survival							10:00 - 11:00				
	5 Mile Hike											Wed. 3:30 - 5:00
	*Brownsea Island			<b>Tenderfoot</b>		<b>Second Class</b>		<b>First Class</b>		<b>Aquatics</b>		
<b>Trades</b>	Electricity											Mon. 3:30 - 5:00
	Metalwork							11:00 - 12:00		2:30 - 3:30		
	Plumbing											Wed. 3:30 - 5:00
	Welding	8		9:00 - 10:00		10:00 - 11:00						
<b>Older Scout</b>	Advanced Archery									2:30 - 3:30		
	Advanced Rifle									2:30 - 3:30		
	Advanced Shotgun									2:30 - 3:30		
	Railroading											M, T, W, Th 3:30 - 5:00
	Small Boat Sailing	6		9:00 - 10:00		10:00 - 11:00						
ATV Program	5		9:00 - 11:00					11:00 - 12:00 & 2:30 - 3:30			M, T, W, Th 3:30 - 5:00	

**Bolded Merit Badges are Eagle Scout Required**

# Sagamore Council Brownsea Island Schedule

Time	Monday	Tuesday	Wednesday	Thursday	Friday
9:00 (Scout/ Tenderfoot)	Camp Tour 5a - Buddy System	4a - First Aid 4b - Poisonous Plants	3a - Square Knot 3b - Two Half-hitches 3c - Taut-line Hitch	5b - Lost Hiker 5c - Safe Hiking	6a - Fitness Test
10:00 (Second Class)	Tenderfoot 3d - Totin Chip	6a - First Aid 6b - Hurry Cases	2b - Prepare Tinder 2c - Fire Building	3a - Compass 3c - Hike Hazards 3d - Navigation	1b - Leave no Trace 4 - Animal Identification
11:00 (First Class)	1b - Tread Lightly 5a - Plant Identification	7a - Bandages 7b - Transport 7c - Heart Attack	3a - When Lashings 3b - Timber & Clove Hitch 3c - 3 Lashings	4a - 1 Mile Orienteering 4b - GPS	5b - Weather Forecasting 5c - Natural Indicators 5d - Extreme Weather
<b>Lunch</b>					
2:30	Non Swimmer & Beginner - Skill Instruction	Second Class Req. 5a - Safe Swim, 5b - Swimming Skills, 5c - Reach Rescues, 5d - Why Reaching Rescues First Class Req. 6a - Swim Test, 6b - Safety Afloat, 6e - Throwing Rescues			
	Swimmers	Swimming Merit Badge (Scouts who completed Swimmers test on Sunday)			

The Brownsea Island program is designed with the Scout in Mind. Scouts can pick and choose which sessions they want to attend based on individual Troop activities. In general, Tenderfoot skills will be covered during the 9:00 hour, Second Class Skills at 10:00 and First Class skills at 11:00. Scouts who have already advanced past tenderfoot have no need to attend the 9:00 session unless they want a refresher course.

Based on Scoutmaster suggestions, swimming Merit Badge or Swimming Skills will be taught to all Scouts in the Brownsea Island program. Scouts who pass the swimmers test during check in on Sunday will work on Swimming Merit Badge, those who do not will have swimming skill instruction and work on completing Second and First Class Rank Requirements.

This schedule is a listing of the basic skills that will occur during each block of time. Additional patrol activities, games and skills will be a part of the Brown Sea Island program to reinforce the camp program, patrol method and new skills.

## 2018 Camp Buffalo Leader Training and Activity Schedule

<b>Training</b>	<b>Day</b>	<b>Time</b>	<b>Cost</b>	<b>Notes</b>
CPR	Wednesday	10:00 AM	\$5.00	Dining Hall
SM Specifics	Monday	9:00 AM	No cost	Dining Hall
Youth Protection/ Weather Hazards/ Safe Swim/Safety Afloat	Tuesday	9:00 AM	No cost	Dining Hall
Outdoor Ethics Orientation	Thursday	9:00 AM	No cost	Dining Hall
IOLS	M, T, W, TH	Open Program	No cost	Outdoor Skills
Paddle Craft Safety	M, T, W, TH	Open Program	No cost	Pond
Troop Committee Challenge	Friday	9:00 AM	No cost	Dining Hall
<b>Leader Activities</b>	<b>Day</b>	<b>Time</b>	<b>Cost</b>	
Leader Meeting	M, T, W, F	10:00 AM		
Leader Lunch	Thursday	1:10 PM		Legion Pavilion
Scoutmaster Shoot	Tuesday	After supper	\$5.00	Ranges
Scoutmaster/Leader Cook off	Wednesday	Open Program		Outdoor Skills

Sign up for training at Sunday's leader meeting.

IOLS requires you to stop by outdoor skills every afternoon to complete the training.